

# What Would Your Three Wishes Be?

A Creative Classroom Companion to *Eden's Wish* by M. Tara Crowl



All twelve years of Eden's life have been spent in an antique oil lamp. She lives like a princess inside her tiny, luxurious home; but to Eden, the lamp is nothing but a prison. She hates being a genie. All she wants, more than anything, is freedom.

When Eden finds a gateway to Earth within the lamp, she takes her chance and enters the world she loves. And this time, she won't be sent back after three wishes.

Posing as the new kid at a California middle school, Eden revels in all of Earth's pleasures--but quickly learns that this world isn't as perfect as she always thought it was. Eden soon finds herself in the middle of a centuries-old conflict between powerful immortals. A ruthless organization run by a former genie will stop at nothing to acquire the lamp and its power--even hurt Tyler and Sasha, the new mortal friends who have given Eden a home. To save her friends and protect the lamp's magic, Eden must decide once and for all where she belongs.

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**Age Range:** 9 - 12 years

**Grade Level:** 3 - 7

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"Crowl's imaginative storyline rings with both perception and humor."

—***Kirkus Reviews***

"An imaginative romp with a smart, snarky protagonist and a humorous interpretation of the world as we know it...[Eden] is also just plain entertaining, with a sassy attitude and a clever wit that saves her on more than one occasion."—***BCCB***

"Middle grade readers will enjoy the children's autonomy and Eden's humorous difficulties in grasping how school works...Hand this to readers who like their magical fantasy combined with middle school drama."

—***School Library Journal***

## Section 1: Pre-Reading Questions

Have students answer these questions and creative writing prompts before reading *Eden's Wish*.

1. When you think of a genie, what comes to mind? How do you imagine a genie would look and act? Write a short description of the genie you've imagined.
2. Imagine meeting the genie you described. How does this meeting come about? What would you say? What would he or she say?
3. If this genie were to offer to grant three wishes for you, what would your three wishes be?
4. What do these wishes show about you?
5. Do you think that you would like to *be* a genie? Why or why not?
6. Imagine a scenario in which you are a genie. Write a story about a day in your life. Where do you live? What do you do when you're not granting wishes? Are you happy being a genie, or do you want a different life?

## Section 2: After Reading Chapter One

Use these questions as reflective writing prompts,  
and/or for class discussion.

1. Did Darryl Dolan get what he wished for? Is that the same thing as what he wanted? Explain.
2. What do we learn about Eden in this section? Do you think she likes being a genie?
3. Why do you think are there rules for wishers? Do you think Eden's rules are fair? Why or why not?

Have students complete the following creative writing prompts.

4. Write a story in which Eden comes to visit you, and you make the wishes you came up with in Section One. Do they adhere to Eden's rules for wishers? Does she grant them the way that you'd like?
5. If you were a genie and you got to make up your own rules for wishers, what would they be?

### Section 3: After Reading *Eden's Wish*

Use these questions as reflective writing prompts,  
and/or for class discussion.

1. Who are Xavier and Goldie? How do Eden's relationships with them change over the course of the book?
2. Why does Eden wear a bracelet? Why is it important?
3. In Chapter Four, we learn that many of the genie alumni have used their thousandth wishes to become immortal. Do you think immortality is a good wish? Why or why not?
4. Who are Tyler and Sasha? How do they find out the truth about Eden? How do they help her?
5. In Chapter Eleven, we learn what Eden thinks about the wishes that mortals make. Do you agree with her?
6. In your opinion, what makes a wish good or bad?
7. Explain the two different identities of Electra. What is the organization's real purpose?
8. What do the Loyals show Eden at the pool? How does this change her perspective?
9. Are the Loyals completely good, or completely bad, or neither? How about Electra? Explain.
10. What happens when Eden returns to the lamp? What does this mean for her life, and for the lamp's legacy?

Have students complete the following creative writing prompts.

11. If you were a retiring genie with a thousandth wish to make, what would it be? Make sure to word it carefully!
  
12. Think about Tyler's third wish at the amusement park. Imagine how it changes life for him, Sasha, and their father. Write about an interaction between them that reflects that change.
  
13. Choose one of the genie alumni mentioned in *Eden's Wish*. Write a story about the first day of her post-lamp life. Where on Earth does it begin? Is it easy for her to adjust, or does she have challenges? (Remember, the story must be set in the historical period when she retired.)
  
14. *Eden's Wish* ends with Eden leaving the lamp to live on Earth. Where do you think she will be? Imagine her first few minutes on Earth. What does she see, hear, and think? Write about them, and include lots of detail!
  
15. Goldie and Xavier tell Eden that she will have a guardian on Earth. Who do you think this will be? A character introduced in *Eden's Wish* or someone new? Write about the first meeting that you imagine they might have.